Instructor(s)

<table>
<thead>
<tr>
<th>Name</th>
<th>Email</th>
<th>Office</th>
<th>Phone</th>
<th>Web</th>
<th>Office Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tonguç Ünlüyurt</td>
<td><a href="mailto:tonguc@sabanciuniv.edu">tonguc@sabanciuniv.edu</a></td>
<td>FENS-1056</td>
<td>9504</td>
<td><a href="http://myweb.sabanciuniv.edu/tonguc/">http://myweb.sabanciuniv.edu/tonguc/</a></td>
<td></td>
</tr>
</tbody>
</table>

Course Content

Develop a broad perspective on the relationships between various types of optimization problems; acquire modeling and solution skills for various methodologies: integer programming, network flows, dynamic programming, heuristics; apply these skills to problems from domains such as service, production, transportation, and energy systems.

Objectives

To teach basic ingredients of deterministic optimization including integer programming modeling and solution methods, network models, dynamic programming and heuristics

Recommend or Required Reading

Textbook

Operations Research, Applications and Algorithms
Wayne L. Winston

Assessment Methods and Criteria
<table>
<thead>
<tr>
<th></th>
<th>Percentage(%)</th>
<th>Number of assessment methods</th>
</tr>
</thead>
<tbody>
<tr>
<td>Final</td>
<td>40</td>
<td></td>
</tr>
<tr>
<td>Midterm</td>
<td>60</td>
<td>2</td>
</tr>
<tr>
<td>Exam</td>
<td></td>
<td>0</td>
</tr>
</tbody>
</table>

**Course Outline**

- Integer programming modeling.
- Branch and bound method.
- Introduction to networks.
- Shortest path, maximum flow and minimum cost network flow problems
- Characteristics of dynamic programming
- Dynamic programming examples
- Heuristic algorithms.
- Local search and metaheuristic algorithms.
- Overview and classification of optimization problems.

**Learning Outcomes**

Have a basic understanding of integer programming modeling and branch and bound algorithm as a solution method.

Have an understanding of basic concepts related to networks, network models including shortest path, maximum flow and minimum cost network flow problems

Have an understanding of dynamic programming

Have an understanding of heuristic approaches

Be able to implement developed models and/or solution methods using appropriate software

**Course Policies**

In the computer-based lectures, we will use Gurobi/Python to implement the models/algorithms.

There will be two midterms and a final. There will be a single comprehensive make up exam for those of you who miss an exam.

There will be some bonus quizzes/assignments. (10%)

You must attend the synchronous Zoom lectures, recitations, etc. using your SU email account