

# Faculty of Eng. & Natural Sci.

#### EE414-202001

#### **Multimedia Communication**

## Instructor(s)

Name	Email	Office	Phone	Web	Office Hours
Özgür Erçetin	oercetin@sabanci univ.edu	FENS-1111	9608	http://people.saba nciuniv.edu/~oerc etin/	Every Wednesday between 12-2pm, or by appointment.

# **Course Content**

Data transmission and encoding. Error detection techniques. Automatic repeat request (ARQ) protocols. Medium access control techniques: Aloha, CSMA/CD, GSM, Token Ring, FDDI, Network control stability. High-speed gigabit networks. ATM. Performance evaluation and monitoring M/M/1 Queues and networks of Queues.

## **Objectives**

To introduce students with communication networks and networking technologies, performance analysis of networks, multimedia traffic and networking.

## **Recommend or Required Reading**

#### Textbook

James F. Kurose and Keith W. Ross, Computer Networking: A Top-Down Approach Featuring the Internet, Addison Wesley https://www.homerbooks.com/urun/computer-networking-a-top-down-approach

#### Readings

Alberto Leon-Garcia, Indra Widjaja, Communication Networks, MCGraw Hill Dimitri Berstekas, Robert Gallager, Data Networks, Prentice Hall

# **Assessment Methods and Criteria**

	Percentage(%)	Number of assessment methods
Exam	70	7
Group Project	20	
Homework	10	

# **Course Outline**

Introduction Networking basics, Reference models, Layering concept Application Layer Principles of Network Applications, Web & HTTP, Electronic Mail, Peer-to-peer Applications Transport Layer Connectionless Transport (UDP), Principles of Reliable Data Transfer, Connection Oriented Transport (TCP), Principles of Congestion Control, TCP Congestion Control Network Layer: Data Plane What?s Inside A Router? The Internet Protocol, IPv4, IPv6 Network Laver: Control Plane Routing Algorithms, Routing in the Internet, Software Defined Networks The Link Layer and Local Area Networks Error Detection Techniques, Multiple Access Protocols, Ethernet, WiFi: 802.11 LANs, Link Layer Switches Multimedia Networking Multimedia Applications, Protocols for Real-Time Services, Traffic Management Network Performance Analysis Traffic characterization, basic queueing models, examples from network queuing problems

## Learning Outcomes

By the end of this course, students should be able to:

Describe the operation of existing network technologies

Construct applications or interfaces to work with existing network technologies

Propose networking solutions at all layers

Build models for analyzing network algorithms/protocols

Build simulation models for analyzing the performance of network algorithms/protocols, architectures, deployments, etc. Use network simulation tools

Record and interpret the results of simulation experiments

Adopt a systematic approach to understand network problems

Improve programming skills by building models in simulation tools

Improve team working skills via course project

# **Course Policies**

The prerequisite is specified as CS201. Background in probability is a plus.

We will have bi-weekly single question (with several parts) multiple choice exam. In total there will be 7 exams during lecture hours. The duration of the exam will be 15-30 minutes depending on the difficulty of exam question.

There will be 2-3 programming assignments on Netsim simulation environment and Wireshark. The assignments can be completed as a group.

We will have bi-weekly homework assignments on the subject of the exam that will take place the subsequent week.