

# TENTATIVE SYLLABUS

## CS 560 AUTOMATED DEBUGGING

Lecture Hours: Tuesdays 12:40 – 13:30 (FENS L067)  
Wednesdays 11:40 – 13:30 (FENS 2019)

**Instructor** Cemal Yilmaz  
*E-mail:* [cylimaz@sabanciuniv.edu](mailto:cylimaz@sabanciuniv.edu)  
*Office:* FENS G019

### DESCRIPTION

Program debugging is a process of identifying and fixing bugs. Identifying root causes is the hardest, thus the most expensive, component of debugging. Developers often take a slice of the statements involved in a failure, hypothesize a set of potential causes in an ad hoc manner, and iteratively verify and refine their hypotheses until root causes are located. Obviously, this process can be quite tedious and time-consuming. Furthermore, as software systems are getting increasingly complex, the inefficiencies of the manual debugging process are getting magnified.

Many automated approaches have been proposed to facilitate program debugging. All these approaches share the same ultimate goal, which is to help developers quickly and accurately pinpoint the root causes of failures.

This course will cover state-of-the-art automated debugging approaches from both practical and research perspectives and will consist of two main parts. The goal of the first part is two folds: 1) To turn program debugging from a black art (as many believe) into a systematic and well-organized discipline; and 2) To provide students with enough background information to read and understand the scientific literature. The topics which will be covered in the first part are: How Failures Come To Be, Tracking Problems, Making Programs Fail, Reproducing Problems, Simplifying Problems, Scientific Debugging, Deducing Errors, and Mining and Detecting Anomalies. The second part of the course will survey the related literature by dividing it into four broad categories, namely static-analysis-based, dynamic-analysis-based, model-based, and empirical approaches.

### TENTATIVE PROGRAM

- week 1** Introduction
- week 2** Tracking Problems
- week 3** Making Programs Fail
- week 4** Reproducing Problems
- week 5** Simplifying Problems
- week 6** Deducing Errors
- week 7** Observing Facts I
- week 8** Observing Facts II
- week 9** Tracking Origins
- week 10** Asserting Expectations
- week 11** Detecting Anomalies I
- week 12** Detecting Anomalies II
- week 13** Paper and Project Presentations I
- week 14** Paper and Project Presentations II

## **GRADING POLICY**

|                               | <b>Contribution (%)</b> |
|-------------------------------|-------------------------|
| <b>Project</b>                | 50                      |
| <b>Paper Presentation</b>     | 20                      |
| <b>Final Exam (take home)</b> | 25                      |
| <b>Participation</b>          | 5                       |

## **IMPORTANT NOTICE**

Unless otherwise stated by YÖK or Sabanci University, all the lectures will be carried out in an “in-class & online” manner.

## **COLLABORATION POLICY**

Project groups may discuss ideas about their projects with other groups, but they should not share any project artifacts with others (e.g., requirement documents, design documents, source code, etc.) Each group is responsible in making sure that their artifacts are well protected from others.

## **MAKE-UP POLICY**

It's simple. Do NOT miss the final exam!

If you do miss it, no makeup exams will be granted unless you have a documented emergency situation and notify the instructor within 48 hours after the exam date.

## **TEXTBOOK**

No textbook is required, but the following is suggested:

*Andreas Zeller, “Why Programs Fail: A Guide to Systematic Debugging”, Morgan Kaufmann, ISBN: 1558608664*